Libre Services

A non-proprietary model
for
delivery of Internet services

Introduction

- The software development process: *freedom of action*
- The free software movement
- Our philosophy

The Subscriber Services Industry

- The industry today
- Domination of the proprietary model
- The problem: Governance by commercial interests
- The solution: Free software presence in the services domain

Proprietary and Non-Proprietary Presence

	SOFTWARE	SERVICES
PROPRIETARY	➔Driven by commercial interests ➔Monopoly ➔Microsoft Windows	➔Driven by commercial interests ➔Oligopoly ➔AOL, MSN, Yahoo
NON-PROPRIETARY	➔Driven by user interests ➔Free Software Movement ➔GNU/Linux	?

Context for Libre Services

User Environment	EOE, browser, thin client, KDE, etc.	
Network	INTERNET	
Libre Services	ByName, ByNumber, ByAlias, etc.	2007, Libre Services Industry
Hosting Platform	LSIP	2006, FPF
OS Distribution	Debian	2003, Debian
Operating System	GNU	1984, Richard Stallman
OS Kernel	Linux	1991, Linus Torvalds
Hardware	X86, ARM, RISC, SPARC, etc.	

From Concept to Reality

CONCEPTUAL DEFINITION	COLLABORATIVE FRAMEWORK	ENGINEERING DEVELOPMENT	DEPLOYMENT AND DELIVERY
Intellectual work to define and articulate the concept. **Libre Services Manifesto**	Framework for collaborative engineering development. **LibreServices.org**	Collaborative engineering development. **Libre Service Engines**	Deployment/operation of Libre Services. **ByName, ByAlias etc.**

Free Protocols Foundation

Industry at large

Transformation of Free Software into Libre Services